

A Non-profit, Federal Tax Exempt 501(c)(3)Organization



Weekly Lesson Plan

Week of: December 13, 2021

Age Group: 3 – 18 yrs

Monday	Virtual Field Trip
Join Caitie as she takes you on a field trip to the Toronto Railway Museum to learn all about	
trains: <u>https://www.youtube.com/watch?v=zKkwlvH3szM</u> Supplies & Resources needed: computer/laptop/tablet and internet	
Tuesday	Brain Games
Create your own dot and box game or use the attached sheet to get your brains to work and have fun! Supplies & Resources needed: worksheet, pencil/pen, a partner to play with	
Wednesday	Let's Get Cooking
Practice cracking eggs and making an omelet. <u>https://www.kids-cooking-activities.com/kids-cooking-lessons-cit-2.html</u> <i>Supplies & Resources needed: egg, pan, stove and adult supervision</i>	
Thursday	What about me? Helping Children Cope
Help kids manage anger with this anger catcher. Sheet attached	
https://www.homestoriesatoz.com/printables/help-kids-manage-anger-free-printable-game.html Supplies & Resources needed: poster and parental supervision	
Friday	Full STEAM ahead!
Ever wonder how clouds are formed? Try this science experiment and make a cloud in a jar! <u>https://www.youtube.com/watch?v=x-r8jlBaloo</u> Supplies & Resources needed: 1 glass jar, hairspray, 1 Lid, Ice Cubes, hot water and parental supervision	
Saturday	The Great Outdoors
This Scavenger Hunt is a fun way to explore outdoors in your front and back yard! Poster attached. Supplies & Resources needed: worksheet and parental supervision	
*After completing the weekly activities, please complete the online form at www.future- promise.org/afterschoolplus	

**For any questions, concerns and help on these activities please reach out to us at <u>support@future-promise.org</u>or visit <u>www.future-promise.org/afterschoolplus</u>

Have fun, stay safe and have a wonderful week!





DOTS AND BOXES GAME

HOW TO PLAY DOTS AND BOXES

You Will Need

- Dot grid paper
- Two pencils, pens, or other writing utensils
- Someone to play with

How to Play the Dot Game (Instructions)

- 1. The **first player draws a line** between two of the dots on the page vertically or horizontally. You can only draw vertical lines or horizontal lines between dots. You cannot draw diagonal lines.
- 2. The second player draws a line between two of the dots for the next turn.
- 3. The **players alternate** back and forth each drawing **one line for each turn**.
- 4. If the line you draw is the fourth side of a box, the player to finish the box **marks that box as their own**. This is usually done by coloring in the box a certain color or writing an initial in the box.
- 5. When a player completes a box, they get another turn. Sometimes a player will have many turns in a row completing boxes before the other player gets a turn again.
- 6. Continue taking turns drawing lines and marking completed boxes.
- 7. The game ends when **the entire grid has been completed**.
- 8. The player with the most completed boxes at the end of the game is the winner.
- 9. Only small boxes between four adjacent dots counts as a box.

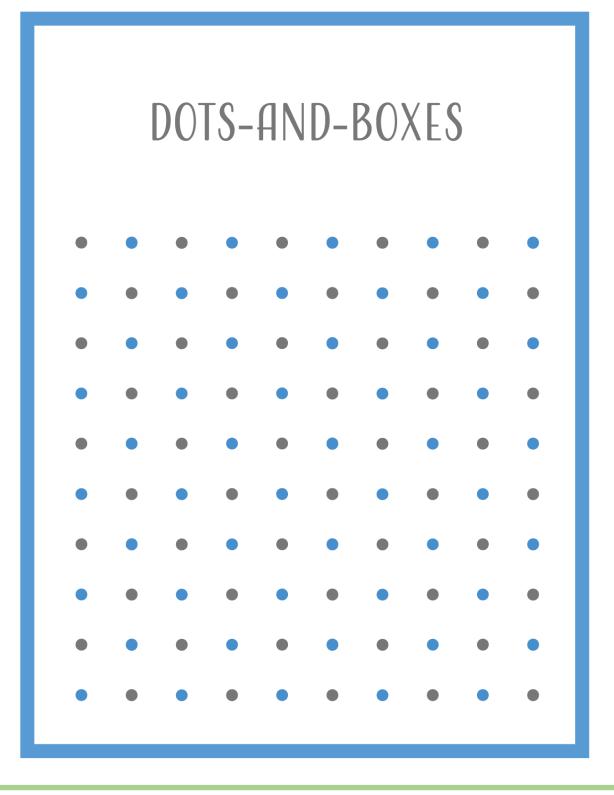
You can also refer to the below mentioned video to understand how to play this fun game.

https://www.youtube.com/watch?v=FKv5KBzFW_s

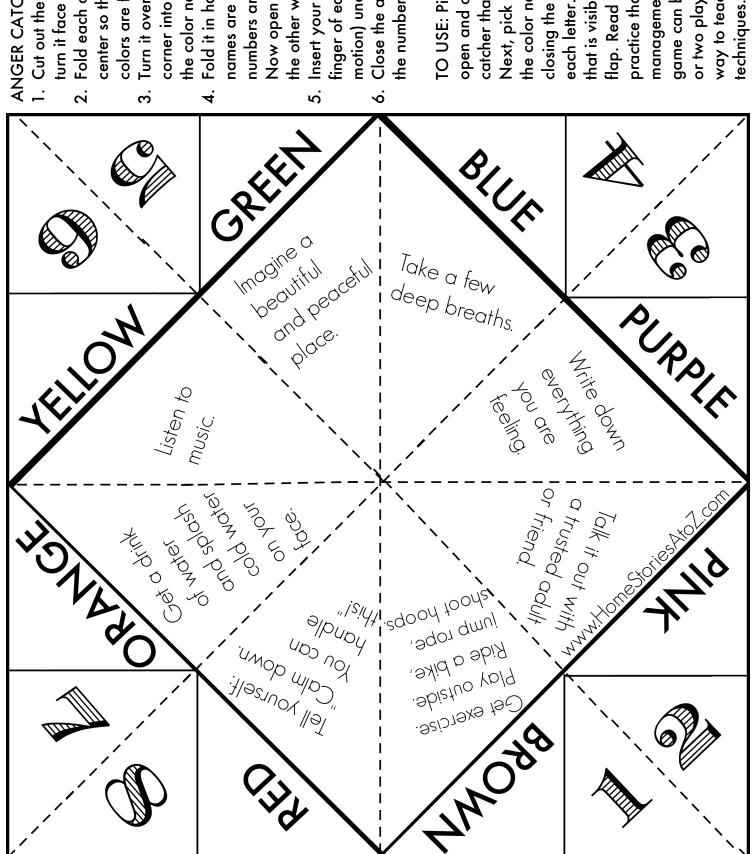
Create your own dot and box game or use the attached sheet to get your brains to work and have fun!







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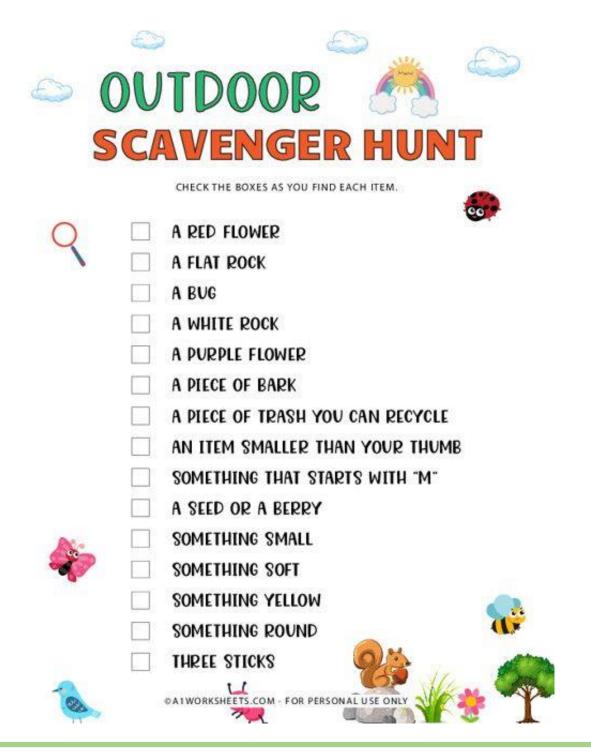
- ANGER CATCHER DIRECTIONS 1. Cut out the anger catcher and turn it face down.
 - Fold each corner towards the center so that the numbers and colors are facing you.
- Turn it over and again fold each corner into the center so that
 - the color names are visible. . Fold it in half so that the color names are touching and the numbers are on the outside. Now open it and fold it in half
- the other way. Insert your thumb and first finger of each hand (pinching motion) under the number flaps. Close the anger catcher so only the numbers show.

TO USE: Pick a number and open and close the anger catcher that number of times. Next, pick a color and spell out the color name, opening and closing the anger catcher for each letter. Then pick a color that is visible and open that flap. Read what it says and practice that anger management technique! This game can be played with one or two players and is a great way to teach self-soothing





The Scavenger Hunt



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